

SEGA

# MEGA TURRICAN



INSTRUCTION MANUAL

**DC** DATA  
EAST

LICENSED BY SEGA ENTERPRISES, LTD. FOR  
PLAY ON THE SEGA™ GENESIS™ SYSTEM.

SEGA  
GENESIS™

SEGA  
SEAL OF  
QUALITY

# CONTENTS

Handling Your Sega Cartridge.....	2
Getting Started.....	3
The Story So Far.....	4
Controls.....	6
Game Options.....	8
General Information.....	9
Weapons.....	10
Useful Items.....	12
Game Hints.....	14
Data East Tipline.....	15
Limited Warranty.....	16





## THE STORY SO FAR...

You are on a United Planets Freedom Forces mission when suddenly you see your worst nightmares come true again! Years ago you were the only survivor of the starship Avalon 1 when the evil "Machine" took out your comrades in an attempt to take over the galaxy. All those years ago, you sought revenge and finally destroyed your enemy. Nobody expected a return of the dark forces, but...Old memories arise again, when you hear the last message of a beautiful girl. Desperately she cries for help, as her planet is taken over by the soldiers of The Machine. Once again, as Bren McGuire, you are the leader of the Freedom Forces in a crucial mission to destroy the grasp of evil for eternity.





**The Freedom Force fighters use the newest weapon technology available:**

## **The Turrigan assault suit.**

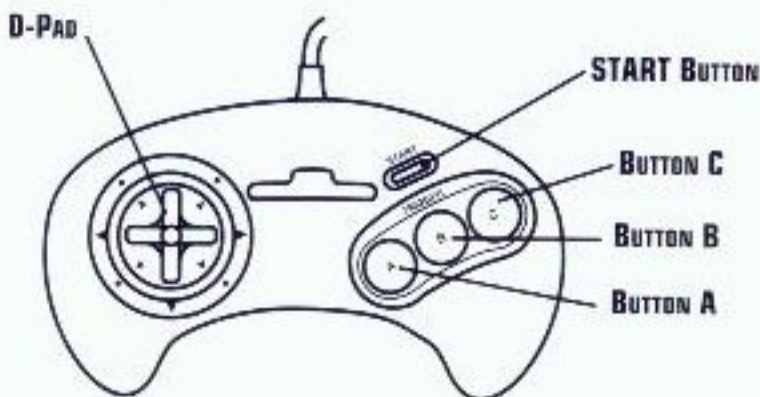
**Equipped with multiple weapon capabilities and the mighty Plasma-Rope to reach even deeply hidden areas, the Turrigan assault suit gives one man the abilities of a whole army.**

**You have to find your way through 15 increasingly complex levels, first in the bio-mech laboratories of The Machine and later in the deep dungeons of the Alien Queen, until you're able to confront your arch-enemy. Don't hesitate to use all the powers given to you...**

**The challenge awaits!**



# CONTROLS



You control Turrigan with the controller in port 1.

- Press **C** to jump.
- Press **B** to shoot.
- Press **A** to activate the Plasma-Rope, aim and let the Fire button loose to shoot off the Rope. To release the Rope from any point it is attached to, press **A**.
- To activate the Energy Wheel, duck by pressing the D-pad down and press **C**.

- To activate the Smart Bomb, duck and press A.
- Press Start to pause and unpause the game at any time.



# GAME OPTIONS

If the default settings of "Mega Turrican" don't fit your gaming habits, you can change them in the options menu. Select "OPTIONS" in the main menu by highlighting the word and press B.

## Game Level

Normally you have 3 lives and 3 continues to waste. If you select "Easy," enemies are far easier to destroy but your mission will end after two worlds.

## Rapid Fire

Normally you just have to press the Fire button and Turrican will shoot automatically very fast. But if your thumbs are made of steel, try the "Rapid Fire" off mode!

## Controls

If you want to change the default button settings, select the version you prefer.

## Music-Test

You can select any music of the game here and hear maximum quality, without distracting sound-effects.



# GENERAL INFORMATION

## Losing a Life

You will lose one of your lives when all of your energy is drained. Try to collect power-ups to refill your energy.

## Level Complete

To complete a level, just search until you find the final Exit at the end of the level. In a few levels, huge monsters are waiting to be destroyed.

## World Complete

The game is divided into 5 worlds. Each world contains 3 levels. At the end of each world you will see a statistic which tells you how many diamonds and lives you collected in that world, and how many were left.

## Game Over

If you should lose all your remaining lives, you will see the Continue Screen (if you still have one of your three continues). Select Yes to continue the game from the beginning of the world where you left off. Select No to end the game.



# WEAPONS

Turrican can select between three major types of weapons by collecting flashing icons with three different colors. Each weapon can be upgraded three times. If you lose a life, your weapons will be downgraded one level.



**MULTIPLE:** A powerful spread shot. Very effective in the open field.



**LASER:** This one is good for tough enemies.



**REBOUND:** Very useful for enemies above or below Turrican. The rebound shoots off walls.

## Homing Missile

In addition to those three weapons, Turrigan has a homing missile. Collect the icon and it will be shot off automatically with the normal shot. It searches for the nearest enemy and goes for it.

## Smart Bomb

If you are in a hopeless situation, surrounded by enemies, use the Smart Bomb. It will destroy almost anything on the screen.



## The Energy Wheel

If you duck and press C, Turrigan will turn into an almost invulnerable wheel of energy. In this form you can only lay mines and throw bombs in the air, but in certain situations, the wheel is very useful! If you want to transform back, just jump up. You have only limited "wheel time" which is marked by the line beneath your energy indicator. If your "wheel time" runs out, Turrigan returns to his normal form. Turrigan gets new "wheel time" every level.





# USEFUL ITEMS



## The Extra Container

Shoot containers to find loads of extra weapons and power-ups. In some hidden spaces you can also find extra lives.



## Extra Man

Gives you one additional life.



## Power-Up Heart

Gives you additional Energy.

## **Shield**

**Protects you for a limited time against enemy weapons and fire.**



## **Diamonds**

**Diamonds are good for bonus points. Many are hidden in the game, so try to find them all to get the highest score.**





# GAME HINTS

## How to become a true Freedom Forces Fighter...

- Search the levels carefully!
- Extra lives are hidden everywhere!
- Don't forget to use the Energy Wheel. Certain places can only be reached with the Wheel.
- Use the Plasma-Rope to reach many hidden areas.